

DATA PREMIER LEAGUE 2026

TERMS & CONDITIONS

1. Introduction and Definitions

- i. These Terms and Conditions (“Terms” or “Agreement”) constitute a binding written legal agreement between you, i.e. the applicant/participant of the event on the Hackathon Site (“Participant” or “you”), and the Organiser. You agree to be bound by these Terms by applying to participate in the Event on the Hackathon Site.
- ii. These Terms may be modified by the Organiser from time to time at the Organiser's sole discretion. Such modifications become effective upon posting by the Organiser on the DPL 2026 Discord Server (or other official communication channel) or by making them available to the Participant by any other means. It is the Participant's responsibility to periodically check these Terms for changes. Continued participation in the Event and/or continued use of the Hackathon Site by the Participant following the posting of changes implies that the Participant accepts and agrees to the changes.
- iii. Hackathons are developer and/or analyst competitions intended to bring together developers and/or analysts from around the world. Employees and subcontractors of INSMA and Data Premier League are not allowed to participate or file a registration on the Hackathon Site, since their participation may result in unfair competition and a conflict of interest. Participation in DPL 2026 is subject to an entry fee, which is INR 3999 for students (available upon furnishing a valid student status) and INR 5999 for other individuals.
- iv. In these Terms:
 - A. “Organiser” refers to the INSMA (registered as INSMA Sport Managers’ Association) and Himanish Ganjoo, the organisers of the Event.
 - B. “Event” refers to the Data Premier League 2026 (“DPL 2026”) event you apply to participate in. The Event is held foreseeably between 31.07.2026 and 22.12.2026.
 - C. “Hackathon Site/Sites” refers to the following website(s) owned and operated by the Organiser: <https://datapremierleague.com/>
 - D. “Agenda” refers to any schedule, but also to any other binding rules or information published by the Organiser on the Hackathon Site regarding the Event in the framework of these Terms.

2. Date and Location of the Event

- i. The event will be held in two phases:
 - A. Preliminary round: 15.08.2026 to 30.09.2026
 - B. Final round: 15.10.2026 to 22.12.2026
- ii. The preliminary round will be completely held online.
- iii. The final round of the event will be held online with the finalists presenting their research in the Indian Sport Management Conference 2026 on 21.12.2026 or 22.12.2026.
- iv. Further details will be communicated to the finalists once the event is decided.

3. Application to the Event

- i. You may apply to the Event by filling out an application form during the relevant application period. When applying for participation in the Event, you shall provide accurate and complete registration and other information to the Organiser.
- ii. All Participants, by submitting their registration, accept these Terms and grant consent for the handling of their personal information by the Organiser.
- iii. All Participants can register for the Event, either as a:
 - A. Student
 - B. Open

4. Participation in the Event

- i. You may apply to the Event alone or as a part of a team of up to 2 members.
- ii. Schools/Colleges/Universities can register for the event by directly sending an email to info@insma.in. However, they will be in charge of locally selecting 10 submissions for the preliminary round.
- iii. Successful registration does not mean automatic participation in the Event. All Participants can attend the Event after the application period. The Organizer reserves the right to exclude applicants from participating in the Event if they obviously do not meet the criteria of these Terms, especially those under point 4(xi). However, the Organiser excludes liability for checking that the content of the registration form filled out by applicants is true, valid and fully compliant with reality. By filing their registration, applicants take full responsibility and liability for the content of their registration form being true, valid and fully compliant with reality, and for any declaration provided to the Organiser via any means (e.g. email). The Organiser also reserves the right to disqualify a participant during the Event if the Organiser recognizes that the participant does not meet any criteria of these

Terms (especially those in point 4(xi)). Excluded applicants or disqualified participants are not entitled to a refund of the entry fee.

- iv. During and after the application period, the Organiser notifies applicants of the acceptance of their registration, provided they meet the application criteria referred to in point 4(xi) and have paid the entry fee via RazorPay, and the Organiser provides the details of access to various cricket-related databases, including curated and comprehensive real-world ball-by-ball manually tagged cricket datasets with access to certain leagues or seasons for analysis.
- v. The Organiser is not responsible and shall not be held liable, either for any malfunction or error of the relevant cricket-related databases, or for any false or missing data therein. The Organiser reserves the right to refuse applicants without any reason if the number of applicants exceeds the capacity of the Event.
- vi. The Organiser does not provide computers or any physical equipment to Participants.
- vii. The Organizer may choose finalists and winners for each category among the work products ("Submission") created and developed in the Event by Participants. During the evaluation process, category winners shall be chosen according to the votes cast by the panel of judges.
- viii. All Participants will receive a Certificate of Participation upon submission of their datasets.
- ix. The prizes for the Finalists are as follows:
 - A. Admission and Accommodation to Indian Sport Management Conference 2026.
 - B. Mentorship from academics, analysts and professionals from the sport industry.
- x. The Top 3 of both Student Categories and Open Categories will be awarded cash prizes and potentially internships and pre-placement interviews.
- xi. The Organiser reserves the right to substitute a prize, in whole or in part, if a prize cannot be awarded for any reason. No transfer, assignment or substitution of prizes is allowed, except at the Organiser's sole discretion.
- xii. The Organiser has the right to disqualify any Participant from the Event at any time in its sole discretion, for example due to inappropriate or non-bona-fide behaviour at the Event, breach of the Agenda (any rules) of the Event, or breach of these Terms. The Organiser has the right to cancel or suspend the Event for any or no

reason. The Organiser is not responsible for any damage or inconvenience caused by a cancellation or suspension of the Event or by a Participant's disqualification.

- xiii. If you choose to participate in the Event, you must comply with the following rules:
- A. You must adhere to these Terms and any additional rules (Agenda) communicated at any time by the Organiser.
 - B. You must be at least 14 years of age.
 - C. You are not an employee or subcontractor of INSMA or of Data Premier League.
 - D. You must agree to pay the entry fee.
 - E. Your Submission shall not contain any viruses, Trojan horses, worms, harmful code or any other element that is malicious or damaged.
 - F. Your Submission shall not contain any content that violates any law or any third-party rights (including privacy and intellectual property rights and patents), unless you are the owner of such rights or have unlimited permission or license to use such content in your Submission in accordance with these Terms.
 - G. You will treat other Participants with respect and will not partake in any conduct that could be considered bullying, harassment, degradation, insulting or otherwise demeaning to the human standard of any other person.
- xiv. Participants declare that they accept the assessment and the results of the evaluation made by the judging team.

5. Participant Content on the Hackathon Site

- i. Participants are solely responsible for all content that they upload/transmit to the Hackathon Site ("Participant Content"). The Participant agrees that the Organiser does not assume any liability or responsibility in respect of any Participant Content, and the Participant shall at all times ensure that Participant Content does not infringe any rights of third parties or any applicable law. Furthermore, Participant Content shall not be offensive, threatening, libelous, defamatory or otherwise inappropriate.
- ii. The Organiser is not responsible and shall not be held liable for any Participant Content, nor does it endorse any opinion contained in any Participant Content. The Organiser shall have the right, but not the obligation, to monitor Participant Content in order to ensure compliance with these Terms. Where the Organiser believes, in its reasonable opinion, that any Participant Content violates these Terms,

intellectual property rights, the personal rights of any third person, or any applicable law, the Organiser shall have the right to delete such Participant Content.

- iii. The Organiser excludes any responsibility for the backup and/or retention of any Participant Content. The Hackathon Site shall not be used for the backup of any Participant Content.
- iv. The Organiser shall have the right to generate anonymous user data and statistical data from Participant Content. The Organiser reserves all rights to use such anonymized data without limitation.

6. Intellectual Property Rights

- i. By participating in the Event and accepting these Terms, each Participant hereby:
 - A. represents and warrants that the Submission and its contents are an original work and in no way violate, in whole or in part, the Intellectual Property Rights of any third person, and releases the Organiser from any and all responsibility, liability, or request for compensation for damages that may be made by any third party;
 - B. agrees, with effect from creation and irrespective of receipt of a prize at the Event, to irrevocably transfer and fully assign: (a) all Intellectual Property Rights together with all right, title, ownership and/or interest; and (b) any and all Moral Rights in the Submission and Submission content, to the Organiser. No additional consideration shall be payable to the Participant or any third party by the Organiser in respect of such transfer of Intellectual Property Rights;
 - C. agrees to indemnify the Organiser and hold it harmless against any loss, liability, damage or expense suffered or incurred as a result of a breach of these Terms;
 - D. gives consent to the Organiser to grant further authorisations (sub-license) without limitation for the use of the Submission to challenge owners, free of charge; and provides a royalty-free right and license to use the Submission without limitation in time or territory (reproduce, distribute, make available on demand, publicly perform, communicate to the public — including but not limited to posting on LinkedIn — retransmit, alter), with the right to sub-license the use of copyright-protected works to challenge owners.

- ii. Intellectual Property Rights shall include, without limitation, any ideas, concepts, know-how, data processing techniques, copyrights, patents, designs, inventions, trade secrets, software, source code and documentation, notes, memoranda and any other intellectual property rights attached to the Submission and Submission content created, invented and/or developed by Participants and/or alongside other Participants pursuant to participation in the Event.
- iii. Moral Rights mean any and all rights of authorship, including accreditation and control relating to future use or dissemination of the Submission.
- iv. If the transfer of any of the above rights is precluded by law, the Participant shall grant exploitation rights to the Organizer to the broadest permissible extent.

7. Publicity

- i. By attending the Event, the Participant consents to being filmed and/or photographed at the Event and to any other data being recorded in connection with their participation. Furthermore, the Participant consents to such footage or recording being published on the Event's, Organiser's and/or a third party's marketing and communication channels, as the case may be, without the Participant's review or approval and without compensation, at any time.
- ii. By participating in the Event, Participants acknowledge that the Event will be recorded for reference and similar use, and therefore grant the Organiser a worldwide, perpetual, irrevocable, non-exclusive and royalty-free consent to display Participants' work performed at the Event for promotional and marketing purposes of the Event or the Organiser, via any medium, for example in blog posts, social media posts, online videos, or case descriptions.

8. Confidentiality

- i. As part of participation in or application to the Event, Participants may be exposed to confidential information of the Organiser or its partners, whether as part of the Event resources or otherwise, such as confidential and/or proprietary knowledge, know-how, data or information concerning the business, relationships and financial affairs of the Organiser or third parties, whether or not labelled or identified as confidential or proprietary ("Confidential Information"), including without limitation inventions and results of R&D, services and marketing plans, source code, object code, customer and supplier and other third-party information, business plans, budgets, financial information, prices and costs.

- ii. The Participant agrees that they will hold in confidence and handle securely, and will not disclose or make available to any third party, any Confidential Information, especially during the Event and thereafter, without any limitation of time. The Participant agrees that they shall use the Confidential Information only during and for the purposes of the Event and in accordance with any policies of the Organiser or its partners.

9. Personal Data

- i. The Organiser collects and processes data, including personal data, in relation to a Participant's registration or application on the Hackathon Site, application to or participation in the Event, such as the Participant's contact details, other identification data, CV information and information relating to Submissions, and other personal data (full name, company name (if any), phone number, country, state, PIN code, city and address) requested for billing and payment purposes in connection with the entry fee.
- ii. The Organiser is considered the data controller/fiduciary for such personal data under applicable law, and shall inform data subjects regarding processing practices in the Event's Privacy Policy, and process such personal data in accordance with its Privacy Policy in force from time to time. The Event's Privacy Policy can be found on the Hackathon Site.

10. Term

- i. These Terms will remain in full force and effect while the Participant is a user of the Hackathon Site or participates in the Event. Provisions on Intellectual Property Rights, Confidentiality, Personal Data and Liabilities shall be binding and remain in full force and effect after a Participant ceases to be a user of the Hackathon Site or after a Participant has been disqualified.
- ii. Provisions of these Terms intended to survive the termination or expiry of these Terms shall do so without time limitation.

11. Liabilities

- i. The Organiser will make reasonable efforts to keep the Event operational. The Organiser reserves the right to alter, at its sole discretion, the content, timing, date and/or location of the Event, without liability to the Participant, provided that the Event, as altered, is substantially similar to the Event as originally advertised.
- ii. The Organiser reserves the right, periodically and at any time, to modify or discontinue, at its sole discretion, temporarily or permanently, functions and

features of the Hackathon Site, without causing any discrimination among Participants.

- iii. To the fullest extent permitted by applicable law, in no event will the Organiser be liable to Participants or any third party for any indirect, consequential or punitive damages arising out of the application to or participation in the Event, or out of the use of the Hackathon Site, or for any direct damages in excess of the amounts actually charged by the Organiser to the Participant.
- iv. The parties to these Terms do not restrict their liability for any matter in respect of which, by mandatory law, liability may not be restricted (e.g. damage to one's health).

12. Governing Law and Disputes

- i. These Terms shall be governed by and construed in accordance with the laws of India, without regard to conflict-of-law rules.
- ii. All disputes shall be settled amicably where possible. Should the parties be unable to reach an amicable settlement of a legal dispute, the following forum shall be competent to resolve such dispute: courts in West Bengal, India. Any claim arising out of or related to these Terms shall be filed within 3 months after such claim arose, otherwise the claim is permanently barred.

13. Miscellaneous

- i. Any provision of these Terms which is invalid or unenforceable in any jurisdiction is, as to that jurisdiction, ineffective to the extent of the invalidity or unenforceability, without affecting the remaining provisions of these Terms or the validity or enforceability of that provision in any other jurisdiction. The parties will negotiate in good faith to replace any such provision with a valid and enforceable provision consistent with the intention of these Terms, so far as reasonably practicable.
- ii. For the purposes of these Terms, "Force Majeure" means any cause beyond the control of the Organiser, including without limitation act of God, pandemic or epidemic, war, insurrection, riot, civil disturbance, act of terrorism, fire, explosion, flood, theft of essential equipment, etc. The Organiser will not be liable to you for failure to perform any obligation under these Terms to the extent that the failure is caused by Force Majeure.
- iii. No agency, partnership or employment is created as a result of these Terms.

- iv. You may not assign the rights arising from these Terms to a third party. The Organiser has the right to assign these Terms to its affiliates or successors as part of a restructuring, merger, acquisition, asset sale or other reorganization.
- v. The Organiser informs applicants and Participants that the Hackathon Site serves the marketing purposes of the Organiser.

14. Data Transfer Statement

- i. The Applicant acknowledges that, in the case of a payment initiated on the Hackathon Site, the following personal data stored in the Applicant's user account in the user database of datapremierleague.in will be handed over to RazorPay, which is trusted as a data processor. The data transferred by the data controller are the following:
 - A. Full name
 - B. Phone number
 - C. Company name
 - D. Country
 - E. State
 - F. PIN code
 - G. City
 - H. Address
- ii. The nature and purpose of the data processing activity performed by the data processor can be found in the payment processor's privacy policy at: <https://razorpay.com/privacy-policy/>

15. Non-Disclosure Agreement

- i. By accepting these Terms and Conditions of DPL 2026, each Applicant and Participant also accepts and agrees to be bound by the terms of the Declaration of Confidentiality.

31.07.2026